

## EE 816 - Lecture 10

1. Microwave scattering from rain
2. Independent scattering for pulses
3. Independent scattering: line of sight propagation
4. Higher fractional volumes: multiple scattering theory

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- You are performing this type of calculation on problem 2 of your homework
- Narrow beam approximation can be applied; still need to integrate out range dependence however
- Ishimaru defines some factors to relate antenna effective aperture and gain to its geometrical area
- You should consider whether rain is a strongly scattering (high albedo) or absorbing (low albedo) medium
- You should also consider the applicability of Rayleigh scattering as rain rates or frequency increase

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## Microwave scattering from rain

- A typical problem to which independent scattering theory can be applied is microwave scattering from rain
- Our previous equations essentially described the received power in terms of a bistatic scattering coefficient per unit volume given by  $\rho\sigma_{bi}(\hat{O}, \hat{i})$
- Assuming Rayleigh scattering, this reduces to  $\sigma_{bi} = \frac{64\pi^5}{\lambda^4} a^6 |K|^2$ , where  $K$  is defined in terms of  $\epsilon$
- Due to the particle size distribution we have to average this over particle size
- Required integrations can be performed analytically for Rayleigh scattering
- Measurements of backscattering cross sections per unit volume therefore determine rain rate: useful for weather monitoring!

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## Independent scattering for pulses

- Chapter 5 of the book considers scattering of time domain pulses from a random medium
- We so far have been considering CW transmit and receive signals
- However, it is not too difficult to handle a pulse through use of the Fourier transform
- The theory shows the important quantity to be the two frequency correlation function: time domain correlation function between CW fields at two different frequencies
- The main result is in equation 5-31 on page 100; this expression defines the correlation function between complex fields with a time pulse incident
- There are a few interesting examples illustrating how pulse shapes can change when scattered from a random medium

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- The concepts of “coherence time” and “coherence bandwidth” are also introduced in Chapter 5
- Consider a CW radar measuring a received field as a function of time; “coherence time” is the time delay at which the correlation function becomes small (usually  $1/e$ )
- A good measure of an average time delay over which fields will be correlated; note not as useful as the correlation function itself however
- Consider two CW radars using the same antenna but operating at tuneable and different carrier frequencies; “coherence bandwidth” is the frequency separation at which the correlation between two frequency measurements becomes small
- A good measure of the expected frequency band over which measurements will be related; again not as good as entire two frequency correlation function
- Both of these quantities are captured by the two frequency correlation function; also commonly discussed in many areas

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- Theories are also developed both for a plane wave and including transmit and receive antenna patterns
- Field spatial and temporal correlation functions are found to be very sensitive to antenna patterns
- A new independent scattering theory is also discussed for line of sight propagation: the Rytov approximation
- This assumes the line of sight field to be a deterministic phasor with random exponential amplitude and phase modulations
- The Rytov approximation is more commonly used than FOMS for line of sight propagation

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## Line of sight propagation

- Chapter 6 of the book considers independent scattering theory along the line of sight
- The introduction to Chapter 6 gives a simple explanation: coherent intensity attenuates at extinction rate, but only absorption cross section results in power loss
- From this argument:

$$I_c \propto \exp(-\rho\sigma_t z) \quad (1)$$

$$I_t \propto \exp(-\rho\sigma_a z) \quad (2)$$

$$I_i \propto \exp(-\rho\sigma_a z) - \exp(-\rho\sigma_t z) \quad (3)$$

- Eventually all power even along line of sight is incoherent
- The first order multiple scattering approximation is studied in chapter 6 for field spatial and temporal correlation functions, both for CW and pulse signals

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## Higher fractional volumes: multiple scattering theory

- The independent scattering theory we have studied so far applies only to low fractional volumes
- Clearly as fractional volumes increase there will be several problems: correlated particles positions, multiple scattering effects, etc...
- Multiple scattering theories attempt to take some of these effects into account, but formulations are very complex
- Some theories essentially try to take averages using equations much like our DDA method
- To account for correlated particles positions, a “pair distribution” function is introduced
- This quantity is based on a two point pdf for particle positions:
 
$$f_{\bar{r}_1, \bar{r}_2}(\bar{r}_1, \bar{r}_2) = f_{\bar{r}_1 | \bar{r}_2}(\bar{r}_1 | \bar{r}_2) f_{\bar{r}_2}(\bar{r}_2)$$

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- The conditional probability is related to the pair distribution function; differing models for particles interactions lead to differing pair functions
- Some of the moments resulting from multiple scattering theories involve the pair function
- Ishimaru considers multiple scattering theories in chapters 14 and 15; some sections are a little outdated
- Many of these efforts are similar to work done in quantum mechanics
- Also as particles fractional volumes become large, the coherent field no longer appears to propagate in the background medium, but rather in an “effective” medium with a different dielectric constant due to scattering and absorption effects
- Determining this effective permittivity comprises a large part of multiple scattering theory

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## I. Radiative transfer theory

- We now start to address a distinct theory for propagation and scattering in random media: radiative transfer (or RT) theory
- RT is a heuristic description of wave propagation, and is not derived from Maxwell’s equations
- Neglects all phase effects in multiple particle scattering and interface reflections
- Formulated in terms of the “specific intensity”, a new description of power flux
- Originated in radio astronomy, has also been applied to radiative heat transfer problems
- Extensive literature and used in many areas!
- Can approximately include multiple scattering effects; can also handle polarization phenomena but Ishimaru neglects

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## EE 816 - Lecture 11

1. Introduction to radiative transfer theory
2. Specific intensity
3. Basic properties of specific intensity
4. Reflection and transmission of specific intensity

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## II. Specific intensity

- Since RT theory started in radio astronomy, let’s start from this point of view also
- Consider an antenna of area  $dA$  located at position  $\bar{r}$  observing the sky. Assume the antenna receives incident power with a  $\cos\theta$  weighting function.
- The specific intensity  $I(\bar{r}, \hat{s})$  is defined in terms of the amount of power per unit frequency received by this antenna from a source occupying a small solid angle centered on  $\hat{s}$ :

$$dP = I(\bar{r}, \hat{s}) \cos\theta dA d\omega d\nu \quad (4)$$

- Here the symbols are a little funny:  $d\omega$  now is a small solid angle while  $d\nu$  is a small frequency bandwidth
- Recall that an object of area  $a$  at distance  $R$  from  $\bar{r}$  subtends a solid angle  $\frac{a \cos\beta}{R^2}$  steradians when viewed from  $\bar{r}$ ; here  $\beta$  is the angle between the normal to  $a$  and  $\hat{s}$

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- The units of  $I$  are thus watts per  $m^2$  per  $sr$  per  $Hz$
- These units are a little funny: Poynting power spread out in both frequency and solid angle; note at any point in space we have power going in all directions
- In radio astronomy, it is thermal emission that is received; this is almost always noise power spread out in frequency so it makes sense to talk about power per unit bandwidth
- Also in radio astronomy, there are sources of thermal emission everywhere in the sky so it makes sense to talk about power per unit solid angle
- Specific intensity is also called “brightness”; you can also think about observing objects with your eyes
- Using power flux per unit solid angle turns out to make  $I$  independent of distance from a source. Further objects subtend less solid angle so total power falls off as  $1/R^2$  but  $I$  remains constant

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### III. Basic properties of specific intensity

- Does not change with distance in an ideal medium: consider two small areas  $da_1$  and  $da_2$  oriented normal to each other and at distance  $r$
- Define the specific intensity at  $da_1$  as  $I_1$ , that at  $da_2$  as  $I_2$
- If we think in terms of the amount of power emitted from  $da_1$  to  $da_2$  we find

$$dP_2 = I_1 da_1 d\omega_1 d\nu \quad (7)$$

$$= I_1 da_1 \frac{da_2}{r^2} d\nu \quad (8)$$

where  $d\omega_1$  is the solid angle subtended by  $da_2$  when viewed from  $da_1$

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- We have here considered an “antenna” with area  $dA$  which received power from a source in the sky
- However this equation actually defines the specific intensity at any point in space, whether an antenna is there or not. If we put an antenna at a position with a narrow power pattern we could determine  $I$
- Ishimaru discusses specific intensities flowing into or out of an area; the equation also applies to power *emitted* from an area
- Another quantity important in RT theory is the “total flux”  $F$  flowing through an area  $dA$  with normal  $\hat{s}_0$ , defined by

$$\hat{s}_0 \cdot \bar{F}(\bar{r}) = \hat{s}_0 \cdot \int_{4\pi} I(\bar{r}, \hat{s}) \hat{s} d\omega \quad (5)$$

in watts per  $m^2$  per Hz

- We can also consider the “energy density”  $u(\bar{r})$  at a point in space; this is given in units of Joule per  $m^3$  per  $Hz$  as

$$u(\bar{r}) = \frac{1}{c} \int_{4\pi} I(\bar{r}, \hat{s}) d\omega \quad (6)$$

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- If we think in terms of the amount of power received at  $da_2$  from  $da_1$  we find

$$dP_2 = I_2 da_2 d\omega_2 d\nu \quad (9)$$

$$= I_2 da_2 \frac{da_1}{r^2} d\nu \quad (10)$$

- For this to be true,  $I_1$  must equal  $I_2$ , i.e. the specific intensity does not change along a path in an ideal medium
- This fact will make keeping track of changes in specific intensities in non-ideal media a lot easier
- Note again even though  $I$  is remaining constant with distance, the power total flux between  $da_1$  and  $da_2$  is changing with distance since the solid angles subtended are getting smaller
- Ishimaru also considers specific intensity coming from a spherical surface and shows that the flux falls off as  $1/R^2$  as expected

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## IV. Reflection and transmission of specific intensity

- Since specific intensity is related to a power flux, some of its properties can be related to properties of Poynting vectors
- A particular case is reflection and transmission at a dielectric interface
- It is fairly easy to show that the relationship between reflected and incident specific intensities is

$$I_r = |R|^2 I_i \quad (11)$$

where  $R$  is the appropriate Fresnel reflection coefficient

- This is simple because the propagation angles of the incident and reflected intensities are identical, so no solid angle changes occur

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## EE 816 - Lecture 12

1. Radiative transfer equation
2. Scattering contributions
3. Reduced incident and diffuse components

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- Note  $R$  above depends on polarization: a complete RT theory must include a Stokes vector like representation of  $I$ , but this becomes more complicated
- The relationship between transmitted and incident intensities is more complicated since they propagate at different angles; Snell's law used to relate  $d\omega_i$  to  $d\omega_t$
- Ishimaru shows that

$$I_t = \frac{n_2^2}{n_1^2} |1 - R|^2 I_i \quad (12)$$

where  $n_2$  and  $n_1$  are the indices of refraction ( $\sqrt{\epsilon}$ ) of the transmitted and incident media

- These equations will be useful later when we consider RT theory for a medium with planar boundaries

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## I. Radiative transfer equation

- We found previously that a specific intensity propagating in an ideal medium remains constant
- We also know how to handle problems involving planar interfaces between ideal media
- The radiative transfer equation is a heuristic description of changes in specific intensity as it propagates through an absorbing and scattering medium
- Think in terms of our radio astronomy antenna observing a source but then a cloud comes between. Power from source may be absorbed or scattered as it propagates; RT equation describes this process

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## II. Scattering contributions

- Consider a specific intensity  $I(\bar{r}, \hat{s})$  incident upon a cylindrical elementary volume with unit area and length  $dS$
- The volume of this cylinder contains  $\rho$  particles per unit volume
- We can solve the scattering problem for a single particles to determine the scattering and absorption cross sections,  $\sigma_s$  and  $\sigma_a$
- Each particles now absorbs a “power”  $I \sigma_a$  and scatters the “power”  $I \sigma_s$  so the total power removed is  $I \sigma_t \rho ds$
- The first term in the radiative transfer equation describes this extinction process:

$$dI(\bar{r}, \hat{s}) = -\rho \sigma_t I(\bar{r}, \hat{s}) ds \quad (13)$$

- However, the scattered power is not lost but merely changes direction; it should be possible to have some power scattered into direction  $\hat{s}$  from other directions  $\hat{s}'$

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- Now adding up the specific intensity scattered into direction  $\hat{s}$  from all other directions and including all the particles in the small volume yields

$$\int_{4\pi} d\omega' \rho ds |f(\hat{s}, \hat{s}')|^2 I(\bar{r}, \hat{s}') \quad (16)$$

which increases the power traveling in direction  $\hat{s}$

- This can also be rewritten in terms of the “phase” function  $p(\hat{s}, \hat{s}')$  using

$$p(\hat{s}, \hat{s}') = \frac{4\pi}{\sigma_t} |f(\hat{s}, \hat{s}')|^2 \quad (17)$$

as

$$\frac{\sigma_t}{4\pi} \int_{4\pi} d\omega' \rho ds p(\hat{s}, \hat{s}') I(\bar{r}, \hat{s}') \quad (18)$$

- Finally there is one last contribution to the RT equation: thermal emission
- Define this contribution as  $ds \epsilon(\bar{r}, \hat{s})$  which increases intensity

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- Let’s try to figure out the scattering contribution...
- Consider a specific intensity incident on the volume from direction  $\hat{s}'$  in a small solid angle  $d\omega'$
- The flux (Watts per  $m^2$  per  $Hz$ ) incident is  $I(\bar{r}, \hat{s}')d\omega'$  which can be interpreted as a Poynting flux  $S_i$
- Particles inside the volume will scatter some of this flux in direction  $\hat{s}$  according to

$$S_r = \frac{|f(\hat{s}, \hat{s}')|^2}{R^2} S_i \quad (14)$$

where  $f$  is the scattering amplitude of a single particle and  $R^2$  is the distance from the particle to the observation point

- Re-writing this in terms of a solid angle gets rid of the  $R^2$  factor:

$$S_r R^2 = |f(\hat{s}, \hat{s}')|^2 S_i = |f(\hat{s}, \hat{s}')|^2 I(\bar{r}, \hat{s}') d\omega' \quad (15)$$

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- We have now obtained the radiative transfer equation:

$$\frac{dI(\bar{r}, \hat{s})}{ds} = -\rho\sigma_t I(\bar{r}, \hat{s}) + \frac{\rho\sigma_t}{4\pi} \int_{4\pi} d\omega' p(\hat{s}, \hat{s}') I(\bar{r}, \hat{s}') + \epsilon(\bar{r}, \hat{s})$$

- The left hand side can be re-written as

$$\frac{dI(\bar{r}, \hat{s})}{ds} = \hat{s} \cdot \nabla I(\bar{r}, \hat{s}) = \nabla \cdot (\hat{s} I(\bar{r}, \hat{s}))$$

- Note also that  $\rho$  and  $\sigma_t$  can vary with location which makes this equation a little more complicated. Eliminate these variations by defining the unitless “optical distance”  $\tau$  as

$$d\tau = \rho\sigma_t ds \quad (19)$$

$$\tau = \int \rho\sigma_t ds \quad (20)$$

- In terms of  $\tau$  the RT equation is now

$$\frac{dI(\tau, \hat{s})}{d\tau} = -I(\tau, \hat{s}) + \frac{1}{4\pi} \int_{4\pi} d\omega' p(\hat{s}, \hat{s}') I(\tau, \hat{s}') + J(\tau, \hat{s})$$

where  $J(\tau, \hat{s}) = \epsilon(\bar{r}, \hat{s})/\rho\sigma_t$

- Ishimaru shows that the RT equation conserves total flux

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### III. Reduced incident and diffuse components

- RT theory is frequently applied to thermal radiation problems where all power is noise power
- However in microwave remote sensing it is also applied in radar problems where there is a coherent incident field
- For this reason it can be useful to separate  $I$  into a “reduced incident intensity” and the “diffuse intensity”; the former is likely to be coherent, the latter incoherent
- Let’s write  $I = I_{ri} + I_d$  and define  $I_{ri}$  to satisfy

$$\frac{dI_{ri}(\bar{r}, \hat{s})}{ds} = -\rho\sigma_t I_{ri}(\bar{r}, \hat{s}) \quad (21)$$

that is, the attenuated incident intensity

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- We can also have different types of incident fields in RT problems: “collimated” or “diffuse”
- A “collimated” source is focused in a particular direction, as a plane wave or laser beam. Define as the “collimated” incident intensity

$$I_{ci}(\bar{r}, \hat{s}) = F_0 \delta(\hat{\omega} - \hat{\omega}_0) = \frac{F_0}{\sin\theta} \delta(\theta - \theta_0) \delta(\phi - \phi_0) \quad (23)$$

- A “diffuse” incident intensity is not located in a particular direction; again like our radio astronomy example or problems involving thermal emission. Need to specify angular dependence
- We will usually consider collimated sources
- Finally examine the source function  $J(\tau, \hat{s}) = \epsilon(\bar{r}, \hat{s})/\rho\sigma_t$ . If a medium contains sources we can model their radiation with  $J$ .
- However, all media at non-absolute zero temperature produce thermal emission according to Kirchoff’s law. This is a very small power though and can be neglected in radar problems.

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- This choice means that  $I_d$  must satisfy

$$\frac{dI_d(\bar{r}, \hat{s})}{ds} = -\rho\sigma_t I_d(\bar{r}, \hat{s}) + \frac{\rho\sigma_t}{4\pi} \int_{4\pi} d\omega' p(\hat{s}, \hat{s}') I_d(\bar{r}, \hat{s}') + \epsilon(\bar{r}, \hat{s}) + \epsilon_{ri}(\bar{r}, \hat{s})$$

where

$$\epsilon_{ri}(\bar{r}, \hat{s}) = \frac{\rho\sigma_t}{4\pi} \int_{4\pi} d\omega' p(\hat{s}, \hat{s}') I_{ri}(\bar{r}, \hat{s}')$$

is an “equivalent source function” due to scattering of the reduced incident intensity

- We’ll also need boundary conditions when solving the RT equation: diffuse intensity does not enter a volume scattering medium (generated all within):

$$I_d(\bar{r}, \hat{s}) = 0 \quad (22)$$

on the boundary when  $\hat{s}$  is directed inward

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