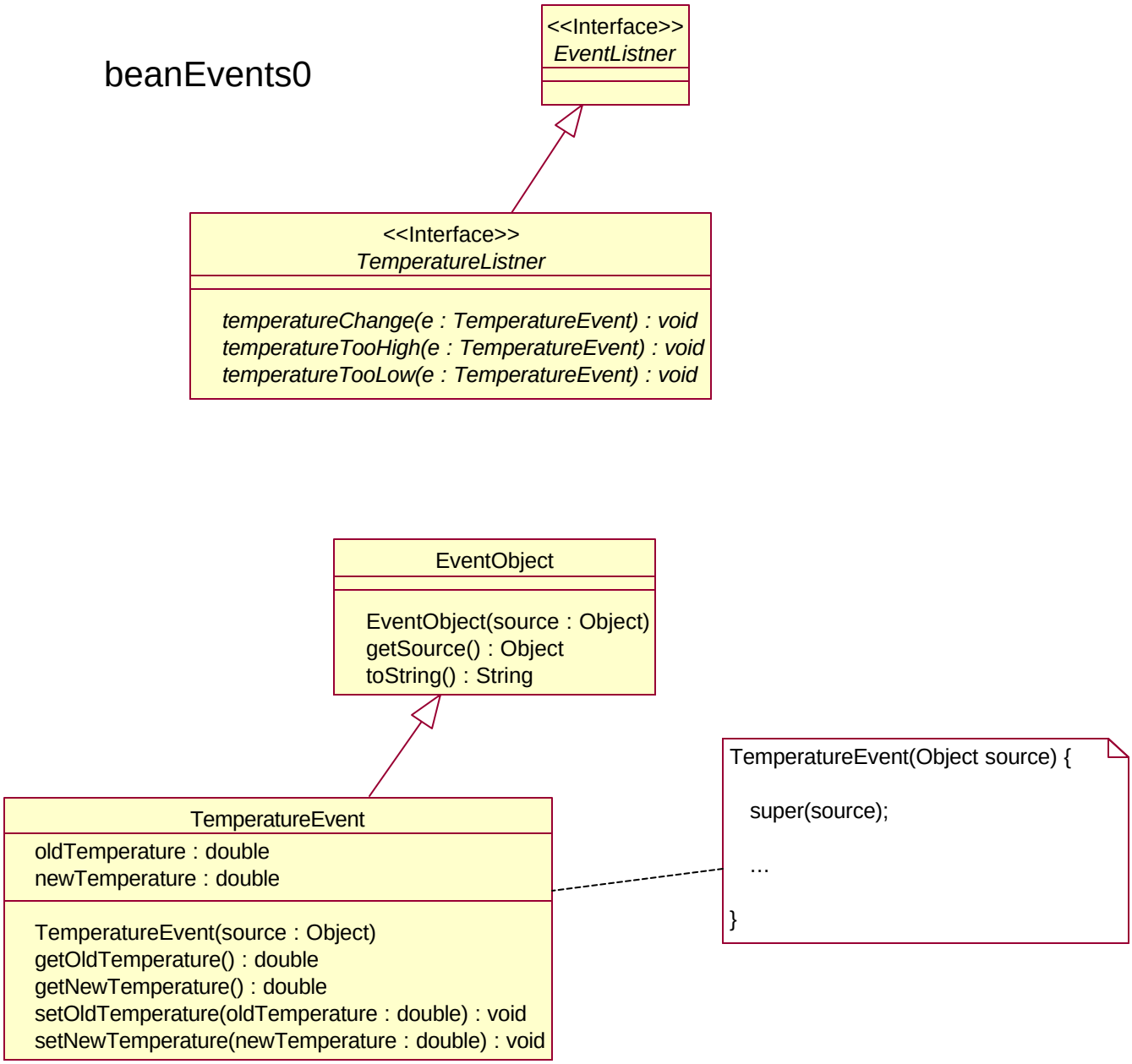
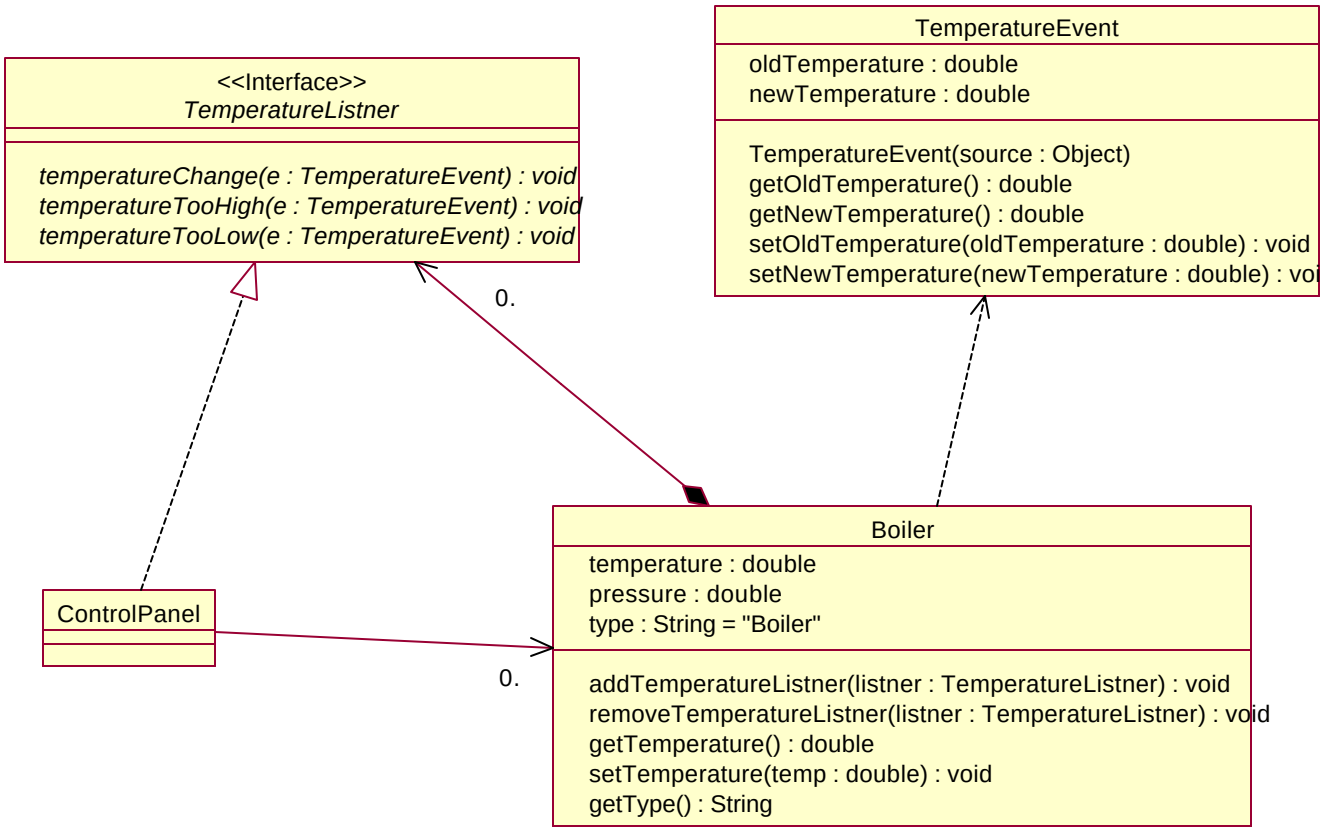
beanEvents0




TemperatureEvent
oldTemperature : double
newTemperature : double
TemperatureEvent(source : Object)
getOldTemperature() : double
getNewTemperature() : double
setOldTemperature(oldTemperature : double) : void
setNewTemperature(newTemperature : double) : voi
<<Interface>>
TemperatureListner
temperatureChange(e : TemperatureEvent) : void
temperatureTooHigh(e : TemperatureEvent) : void
temperatureTooLow(e : TemperatureEvent) : void
0.
Boiler
temperature : double
pressure : double
type : String = "Boiler"
addTemperatureListner(listner : TemperatureListner) : void
removeTemperatureListner(listner : TemperatureListner) : void
getTemperature() : double
setTemperature(temp : double) : void
getType() : String
ControlPanel
0.